
Harnessing the Amazing Power of Articulate Storyline 2

A Two-Day Hands-On Workshop

Presented by



April 23-24, 2015

Participant Guide

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CHANGING YOUR STORY SIZE.....	ERROR! BOOKMARK NOT DEFINED.
SAVING YOUR PROJECT.....	ERROR! BOOKMARK NOT DEFINED.
READY, SET, GO!	ERROR! BOOKMARK NOT DEFINED.
OBJECT OF MY AFFECTION	ERROR! BOOKMARK NOT DEFINED.
<i>Let's add an object</i>	<i>Error! Bookmark not defined.</i>
IT BUILDS CHARACTER	ERROR! BOOKMARK NOT DEFINED.
BUTTON UP	ERROR! BOOKMARK NOT DEFINED.
THE NAME GAME	ERROR! BOOKMARK NOT DEFINED.
LAYERS	ERROR! BOOKMARK NOT DEFINED.
LET'S START WITH A SIMPLE LAYER.	ERROR! BOOKMARK NOT DEFINED.
<i>Retrieve your character</i>	<i>Error! Bookmark not defined.</i>
<i>Add Information Text</i>	<i>Error! Bookmark not defined.</i>
<i>Add a background</i>	<i>Error! Bookmark not defined.</i>
<i>Change the characteristics of your character</i>	<i>Error! Bookmark not defined.</i>
<i>Change the properties of the layer</i>	<i>Error! Bookmark not defined.</i>
<i>Add a way to get back to the Base Layer</i>	<i>Error! Bookmark not defined.</i>
TIME TO JUMP ON THE HORSE! YOUR FIRST TRIGGER.	ERROR! BOOKMARK NOT DEFINED.
<i>Now we have to tell the slide to show the layer.</i>	<i>Error! Bookmark not defined.</i>
<i>Let's see if it works.</i>	<i>Error! Bookmark not defined.</i>
JUST A STATE OF MIND	ERROR! BOOKMARK NOT DEFINED.
LET'S MOVE TO A NEW STATE.....	ERROR! BOOKMARK NOT DEFINED.
<i>Click on your first character (the one you have a layer for)</i>	<i>Error! Bookmark not defined.</i>
<i>Change the look of the state</i>	<i>Error! Bookmark not defined.</i>
<i>Trigger the state to change</i>	<i>Error! Bookmark not defined.</i>
MOVIN' ON	ERROR! BOOKMARK NOT DEFINED.
BOW TO THE MASTER	ERROR! BOOKMARK NOT DEFINED.
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PUBLISHING FROM STORYLINE	ERROR! BOOKMARK NOT DEFINED.

Welcome to *Harnessing the Amazing Power of Articulate Storyline 2: A Two-Day Hands-On Workshop*

Workshop Description

This hands-on interactive workshop will provide participants with the knowledge, practice to design, and develop compelling e-learning using Articulate Storyline 2. In this workshop, you will be guided through key concepts, learn how to create software demonstrations, interactive simulations, quizzes, and much more. You will experience the simplicity, flexibility, and power of Storyline.

Workshop Goal

The goal of this Workshop is to introduce participants to the rich tools and capabilities of Articulate Storyline 2 and to use those tools to develop and improve the participant's skills at designing and developing online training modules.

Workshop Objectives

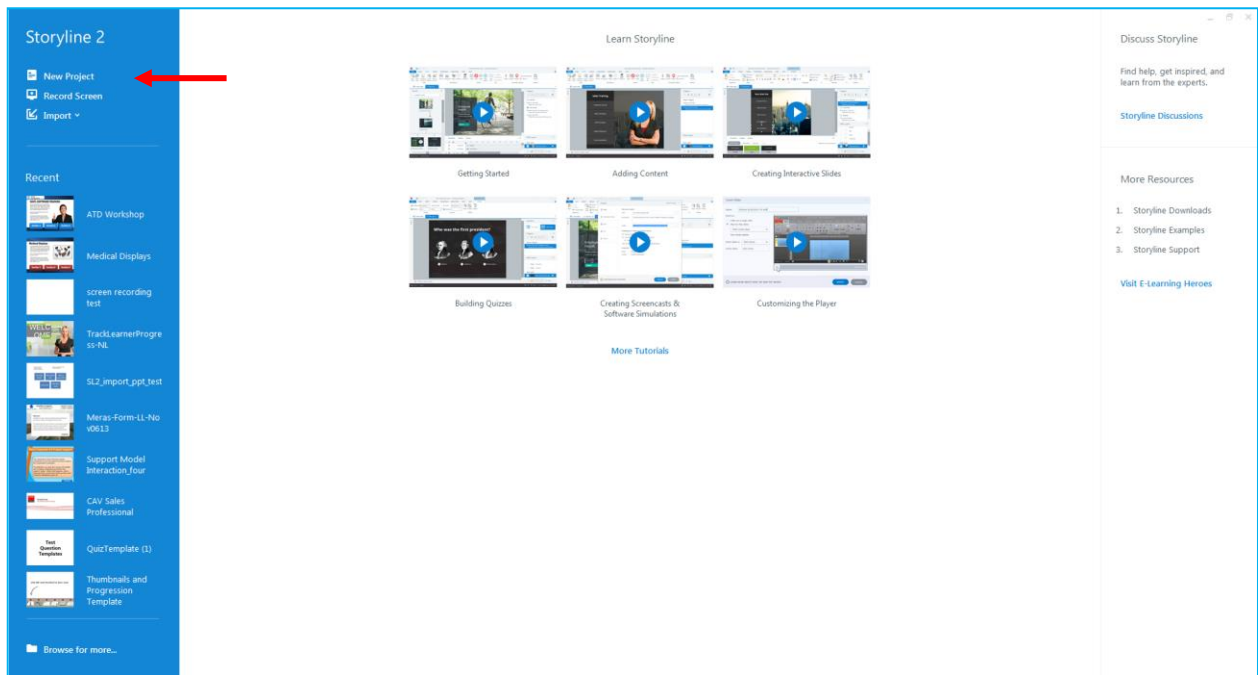
1. Use Storyline's tools and features to create and build an e-learning course
2. Add content
3. Create storyboards (i.e. Word output, part of publishing, 19, 20)
4. Create and explore **Scenes** and **Slides**
5. Add and manipulate Illustrations including **shapes**, captions, **characters** and pictures
6. Insert **video**, Flash, sounds, and web objects
7. Insert and modify **text**
8. **Record** your screen
9. Change the **theme** of your project
10. Add a **menu**, glossary, and resources
11. Modify the look and feel of the Player
12. Add **narration** by recording or importing audio
13. Increase user **interactivity** with click, highlight, and text entry boxes
14. Add interest by inserting **rollovers**
15. Insert **question** and scoring slides
16. Create interest by **branching** to different Slides and Scenes
17. Import **PowerPoint** slides into a project
18. Creating **hyperlinks** to websites and to another project
19. Publish your project to HTML5, SWF files, and mobile devices
20. Publish to LMS with reporting and tracking options

Getting Started

Launching Storyline 2

The Landing Page

When you launch Storyline 2 you get a screen that looks like this.



You have the option to create a new project, record a screen, import from another source, open a recent project, run tutorial videos, and access other resources.

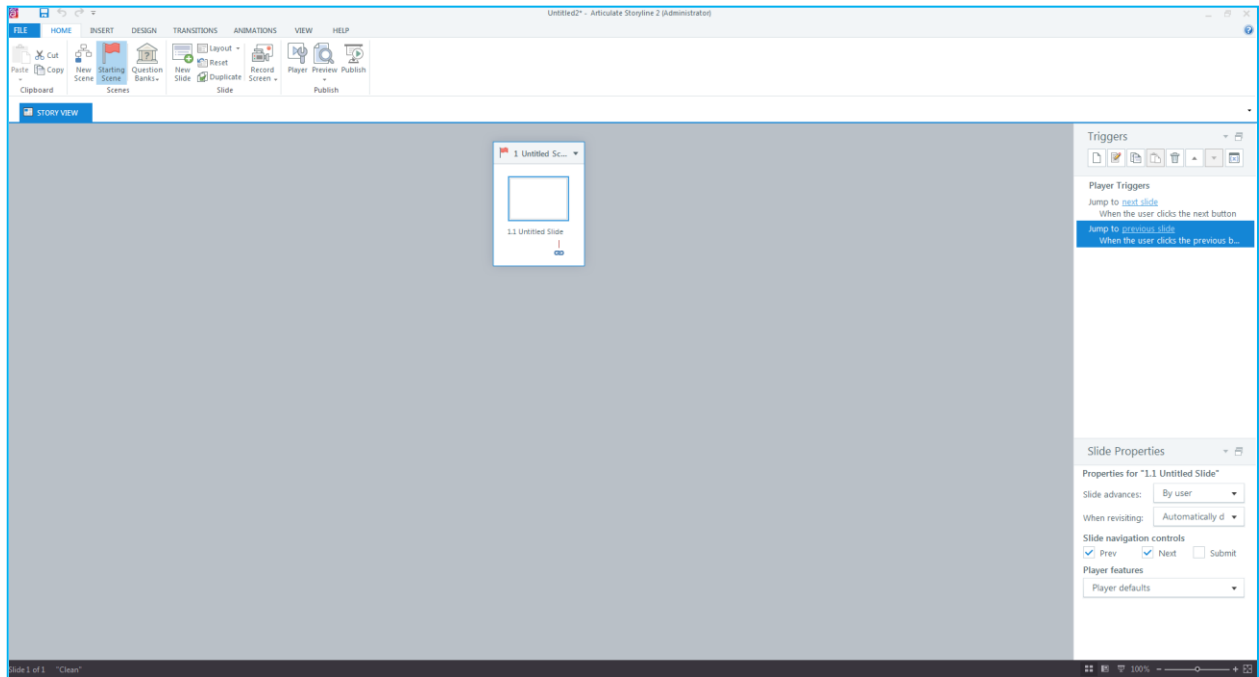
We will be creating a New Project.

Click on **New Project**.

Getting Around

The Page Remains the Same

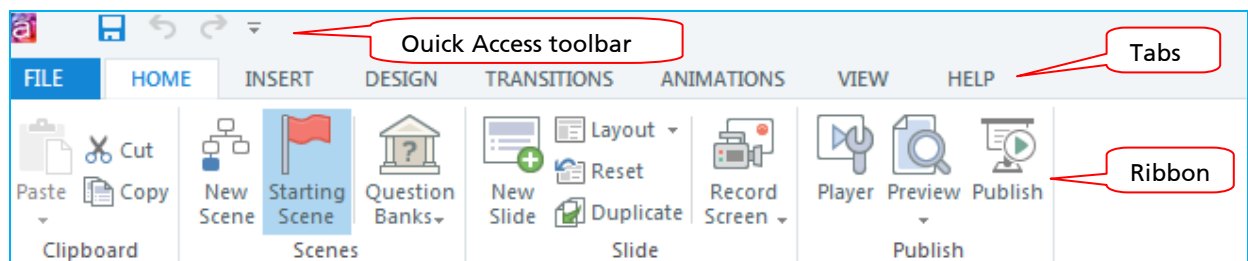
This is the page that will always appear when you select New Project.



Toolbars, Tabs, and the Ribbon

Let's take a look at some of the tools, functions, and aspects of Storyline 2.

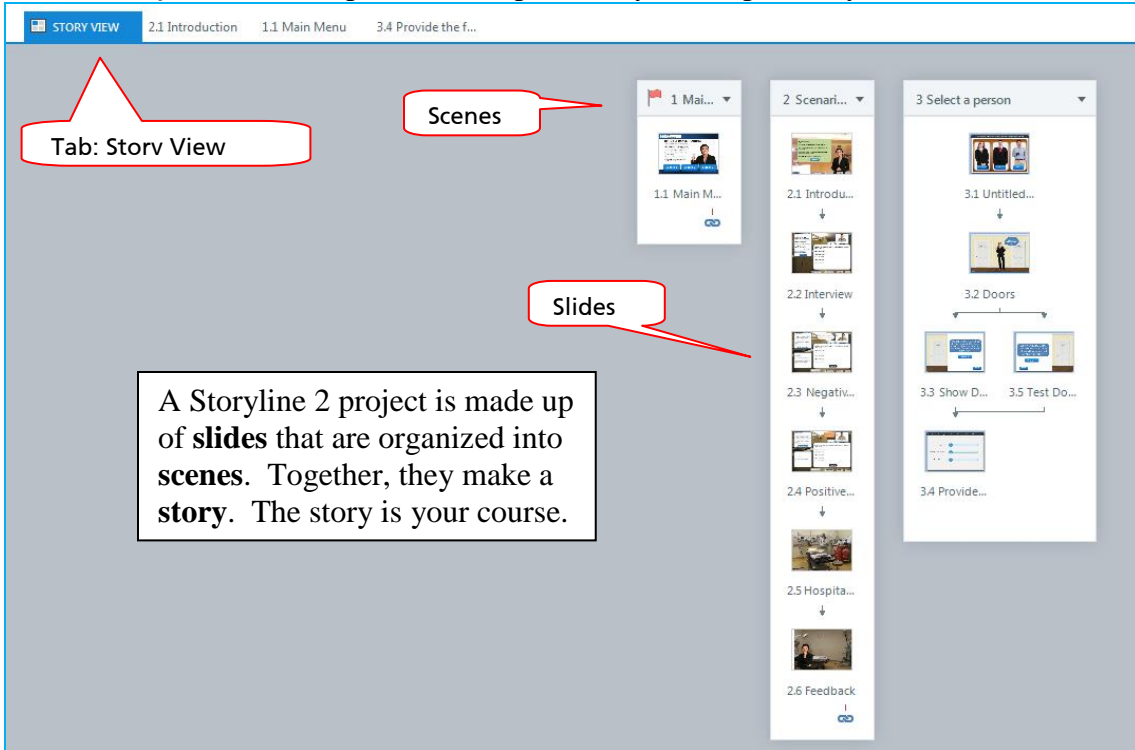
The first thing you will notice is that Storyline 2 looks a lot like Microsoft PowerPoint. A lot! That's by design. And, not only does it look like PowerPoint, it acts and behaves like PowerPoint. So much, in fact, that if you are familiar with PowerPoint, you are already 50% of the way towards knowing and being comfortable using Storyline 2.



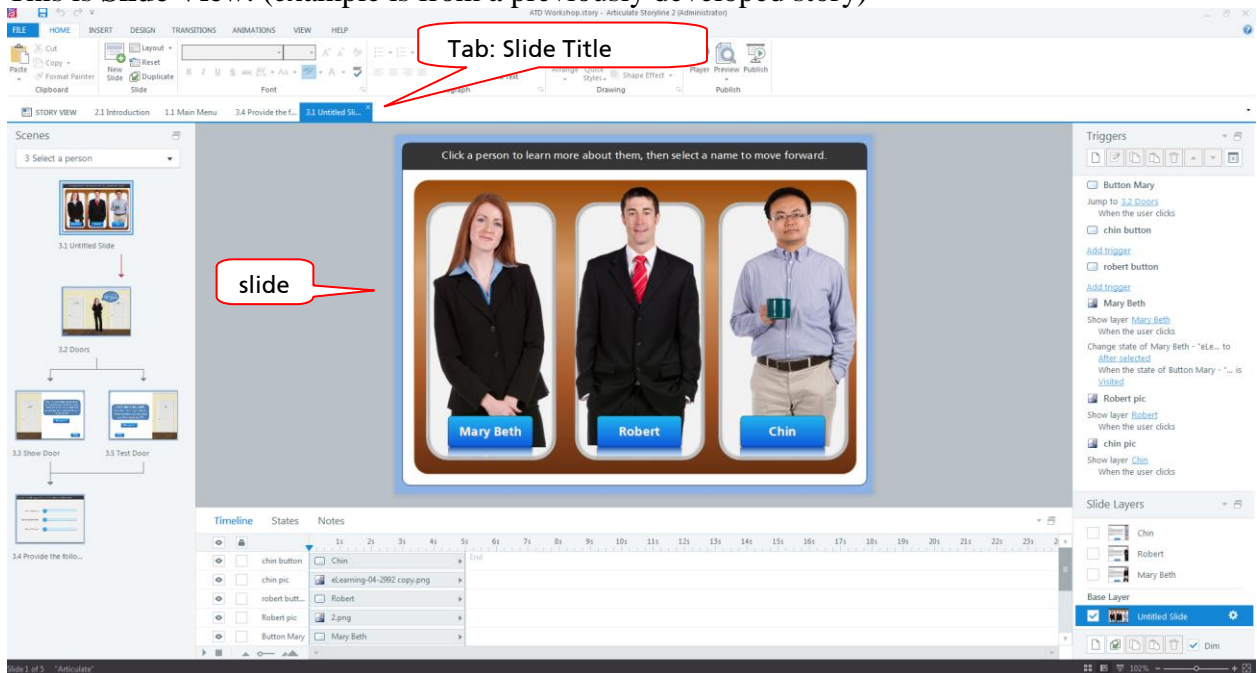
Views, Scenes and Slides

There are two views in SL2 (Storyline 2). One is Story View and the other is Slide View.

This is **Story View**. (example is from a previously developed story)



This is **Slide View**. (example is from a previously developed story)



This is the end of the preview.